**Game Rules**

The game is for 4-6 players.

Set-up:

Depending on the amount of people playing, you will always need 2 liar cards and enough truth cards so that every player will have a card. (E.g. If there are 6 players, you will need 2 liar cards and 5 truth cards).

Each player will need to be given number cards. These numbers will correspond to each player, so if there is 5 people playing everyone will need cards from 1-5 laid out in a row in front of them.

Every player will also need a set of lie/truth voting cards which will be needed to vote for each player.

10 tokens will also need to be given to each player.

Shuffle the question cards and place them in a pile in the centre face down, so the players can’t see what is written on them.

Gameplay:

Players can decide the length of the game by choosing how many rounds they will play. The player with the most points at the end of the game wins.

Players will need to assign a number to each player, which will correspond to the number cards in front of them. These will be used to represent each player in the voting stage.

At the start of each round the truth/liar cards must be shuffled and handed out face down to each player.

The players must look at their card in secret to determine whether they will be lying or telling the truth that round (there will only be two liars each round) and must not tell the other players what is written on their card.

After the liars have been selected, all players will close their eyes. The liars will then open their eyes so they each know who the other liar is. After liars have had a chance to identify each other, all players can open their eyes.

A question card from the top of the question card pile may be turned over. This will be the question that all players must answer that round.

After time has been given for the players to think about their answer to the question, players must each give their answer to this question one by one. If you received a truth card at the start of that round, your answer to the question must be truthful but if you received a liar card you must give an answer which isn’t true.

After each player has stated their answer, players have a chance to discuss who they think might be lying and will have the opportunity to ask questions to further investigate people’s answers. Liars can choose to work together to convince the other players that neither of them is lying.

After everyone has had a chance to ask their questions and discuss who they think might be lying, players must vote for who they think are the liars by placing their lie voting cards under the numbers relating to those players, players will also need to put truth cards underneath the number of the players they think are telling the truth. These will be placed face down so no one else can see.

When all players have voted, players will reveal their votes for each player in turn. Everyone will turn over their voting cards for player 1 at the same time to reveal whether they thought they were lying or telling the truth, then after all the votes have been revealed the person in question will reveal their liar/truth card to show everyone whether they were lying or telling the truth. After this, the same will happen for player 2, etc until the votes have been revealed for everyone.

Scoring points:

Your tokens represent your points.

If you are a liar, you can take one token from each player who didn’t vote for you as the liar.

If you are telling the truth, you receive 2 tokens from the liar(s) you correctly identified that round.

Liars will score double tokens that round if they both receive no votes from any other player for being a liar. Liars do not score points for correctly guessing the other liar.

If you run out of tokens, you are out of the game.

The player with the most tokens at the end of the game wins.